

ART & DESIGN

Department of
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Mission Statement

The Department of Art & Design aims to teach the production of visual arts within a Christian context, toward the goal of preparing students for professional careers in this field. Strong emphasis is placed upon critical thinking, research and study in the visual arts, both on and off campus.

The department seeks to achieve the following objectives:

1. To demonstrate knowledge of creative problem-solving, current technology, concepts and terminology, art historical trends and philosophical foundations of visual art.
2. To demonstrate skill development in the creation of visual art, the conceptualization of ideas, visual and oral communication and critical and historical writing through the use of current technology.
3. To develop an appreciation of artistic expression, formulate ethical and spiritual values and exhibit a commitment to the field of art and design.

Animation & Illustration Major Bachelor of Science

The Animation & Illustration major is designed to promote breadth of knowledge in visual arts, design and communication as comprehensive preparation for the field. Specific course work in traditional and digital animation provides necessary skills leading to entry level professional careers within the field of digital animation. Strong emphasis is placed upon critical thinking, effective communication, research and technical production. The degree is granted upon completion of 125 credits as specified on pages 48–49 (40 credits must be in the 3000- or 4000- level courses).

- **Fine Arts** courses in core curriculum: ART1005 and COM2007

Foundations	12 cr
ANI3105 Figure Drawing	2
ANI3305 Character Design	2
ART1011 Drawing I	4
ART1035 Design Concepts	4
History & Theory	10 cr
ANI1005 Animation Principles and Trends	2
ART3162 19th and 20th Century Art History [WCE]	4
MEP1016 Story Structure	4
Required Production	17 cr
ANI1105 Animation I	4
ANI2201 Animation II	4
ANI3205 CG Production	4
DES2235 Digital Illustration	2
MEP1012 Audio Production	3

Capstone	4 cr
ANI4835 Portfolio Seminar	2
ANI4855 Senior Capstone [OCE]	2
Courses selected from the following	11 cr
ANI3015 Illustration	2
ANI3106 Motion Design	4
ANI3303 3D Modeling	4
ANI4303 Advanced Animation	4
ANI4995 Animation & Illustration Internship	1-2
ART3111 Painting	4
ART3112 Drawing II	4
MEP3135 Single Camera Production	3

WCE= WRITTEN COMMUNICATION EMPHASIS.
OCE = ORAL COMMUNICATION EMPHASIS.
SEE PAGE 50 FOR EXPLANATION AND PREREQUISITES.

Animation Minor 18 cr

- **Fine Arts** courses in the core curriculum must include ART1005 or ART1825.

Required Courses: ANI1005, 1105; ANI3106 or ANI3303; ART1011; MEP1016.

Illustration Minor 18 cr

- **Fine Arts** courses in the core curriculum must include ART1005 or ART1825.

Required Courses: ANI3015, 3105, 3305; ART1011; DES2235; six credits from ART3026, 3027, 3028, 3029, 3111, 3112, or DES2236

Art Major Bachelor of Arts or Bachelor of Science

The Art major prepares the student for a career in studio production. The objectives of the program are to provide the student with basic art knowledge and skills using a variety of media and employing concepts drawn from aesthetics, art history and art criticism. The degree is granted upon completion of 125 credits as specified on pages 48–49 (40 credits must be in 3000- or 4000-level courses).

- **B.A. option** requires achieving 1002-level competency in an approved foreign language. See page 47.

Foundations	10 cr	Art Electives	8 cr
ART1005 Principles of Art or		Select at least one of the following Ceramics courses (2-6 cr):	
ART1825 Honors Topics: Art Appreciation	2	ART2045 Wheel-Thrown Ceramics	2
ART1011 Drawing I	4	ART2046 Industrial Ceramics	2
ART1035 Design Concepts	4	ART2047 Hand-Building & Alternative Firing	2
		ART2048 Ceramic Basics	2
		ART3245 Ceramic Surface	2
History and Theory	12 cr	Select at least one of the following Printmaking courses (2-6 cr):	
ART3162 19th and 20th Century Art History [WCE]	4	ART3026 Relief	2
ART3265 Art Since 1945	2	ART3027 Etching	2
Select two of the following:		ART3028 Screen Printing	2
ART3065 Antiquities	2	ART3029 Lithography	2
ART3066 Renaissance	2	Selective (0–2 cr):	
ART3067 Age of Enlightenment	2	DES3021 Photography	2
ART3068 Mesopotamia	2	If electing one, must take both:	
Select one of the following:		DES1031 Introduction to Layout	2
ART2185 Color Theory	2	DES2111 Introduction to Graphic Design	2
ART3365 Aesthetics	2		
ART4265 Gallery Studies	2	Advanced Art Studio	8 cr
ART4805 Topics in Art & Design	2	Select two of the following:	
ART4806 Topics in Art and Global Cultures	2	ART4242 Advanced Ceramics	4
		ART4252 Advanced Sculpture	4
Required Production	10 cr	ART4312 Advanced Painting	4
ART2175 Art and Technology	2	ART4322 Advanced Printmaking	4
ART2251 Sculpture	4	DES3322 Advanced Photography	4
ART3111 Painting	4		
		Capstone	4 cr
		ART4855 Senior Seminar in Art [OCE]	4

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Art Minor 18 cr

- **Fine Arts** courses in the core curriculum must include ART1005 or ART1825.

Required Courses: ART1011, 1035; eight credits from ART2045, 2046, 2047, 2048, 2251, 3026, 3027, 3028, 3029, 3111, 3245, or DES1031; two credits from ART3065, 3066, 3067, or 3068.

ART & DESIGN

Graphic Design Major Bachelor of Arts or Bachelor of Science

The Graphic Design major prepares the student for a career in graphic design. The program provides basic and advanced instruction in the techniques, technology and critical-thinking strategies necessary for the field of graphic design. Internships in Graphic Design are strongly recommended, but it is not possible to guarantee placement. Therefore, a senior project may be necessary to supplement the internship experience. The degree is granted upon completion of 125 credits as specified on pages 48–49 (40 credits must be in 3000-or 4000-level courses).

- **B.A. option** requires achieving 1002-level competency in an approved foreign language. See page 47.

Foundations	10 cr
ART1005 Principles of Art or	
ART1825 Honors Topics: Art Appreciation	2
ART1011 Drawing I	4
ART1035 Design Concepts	4

DES2235 Digital Illustration	2
DES2236 Digital Imaging	2
DES3212 Graphic Design II	4
DES3215 Interactive Design	4
DES3271 Typography	2

History and Theory	10 cr
ART3162 19th and 20th Century Art History [WCE]	4
DES3069 Design History	2
Select at least one of the following (2-4 cr):	
ART3065 Antiquities	2
ART3066 Renaissance	2
ART3067 Age of Enlightenment	2
ART3068 Mesopotamia	2
Selectives (0-2 cr):	
ART2185 Color Theory	2
ART3365 Aesthetics	2
ART4265 Gallery Studies	2
ART4805 Topics in Art & Design	2
ART4806 Topics in Art and Global Cultures	2

Elective Production	6 cr
Select two of the following Printmaking courses (4 cr):	
ART3026 Relief	2
ART3027 Etching	2
ART3028 Screen Printing	2
ART3029 Lithography	2
Select one of the following (2 cr):	
ART3125 Book Arts	2
DES3021 Photography	2

Capstone	8 cr
DES4313 Graphic Design III [OCE]	4
Select one of the following (4 cr):	
DES4845 Senior Project in Graphic Design	4
DES4995 Graphic Design Internship	4

Required Production	18 cr
DES1031 Introduction to Layout	2
DES2111 Introduction to Graphic Design	2

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Design Minor 20 cr

- **Fine Arts** courses in the core curriculum must include ART1005 or ART1825.

Required Courses: ART1011, 1035; DES1031, 2111, 2235, 2236; DES3212 or 3215.

Visual Arts Education Major Bachelor of Arts or Bachelor of Science

Full details are given under School of Education programs. See pages 108-112, and 126.